

# Jamie Lee

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## EXPERIENCE



### University of California, Irvine - Research Intern

Remote | September 2022 - Present

- Researching current mHealth technology frameworks to create guidelines on designing for children and young adults



### Healthvana - User Experience Designer

Remote | August 2021 - Present

- Designed solutions to allow citizens to download their COVID-19 results and vaccination records as Apple and Google passes, and delivered over 14 million test results and 3.8 million vaccine records
- Led and designed the refactor of the messaging system, using qualitative and design methods, to increase effective patient communication for our clients
- Led the research and design for the refactor of the Care Plans, a tool used to improve adherence to PrEP medication



### Whova - Product Designer

San Diego, CA | May 2020 - July 2021

- Led the designs for web, mobile, and web app projects in which I was responsible for user research, user stories, prototypes, and user testing
- Solved problems for the event organizers in the new virtual event planning space
- Redesigned the web app and fixed previous usability issues, increasing the attendee engagement by 15%



### VerityStream - User Experience Designer

San Diego, CA | Jan 2018 - Feb 2020

- Led the design for multiple projects involving product definition, concept designs, wireframes, and interactive prototypes
- Implemented a design system by creating a pattern manager and advocating design principles into production process



### U.S. General Services Administration - UX Design Intern

Remote | Jan 2017 - Jun 2017

- Redesigned a high visibility White House website after analyzing 20+ interview data to identify user needs and creating a user journey map

## EDUCATION

### University of California, San Diego

B.S. Cognitive Science, Specialization  
in Human Computer Interaction  
Minor in Computer Science  
Sept 2013 - June 2017

### UC San Diego Extension

Professional Certification in User  
Experience Design  
Sept 2016 - June 2017

### Bloc.io, UX/UI Design Apprenticeship

May 2019 - Jan 2020

## SKILLS

### Research

User Research, Contextual  
Inquiry, User Interviews, User  
Testing, Persona Development,  
Affinity Diagram, Storyboarding

### Design

Design Strategy, Interaction  
Design, Visual Design, Web  
Design, System Design,  
Wireframing, Rapid  
Prototyping, Design Exploration

### Tools

Figma, Sketch, Adobe XD,,  
InVision, Illustrator

### Development

HTML/CSS, JavaScript,  
Angular, SQL